**Location:** ARC 214

**Date:** 8 November 2022

**Time:** 15:00 – 16:00 ET

**Attendance:** Dominic Benintendi, Drew Edmonds, Ian Gant, Aditya Sahi

**Discussion:**

1. **Project Direction:**

| **Concrete** | **Stretch/possibility** |
| --- | --- |
| **Project image/animation** | **Game engine** |
| **Project multiple entities** | **Three colors:**  **TTL 16**  **PWM 16,000** |
| **Supports single color** | **Controller support** |
| **2 degrees of movement(X,Y)** | **Audio/ music support** |
| **Chassis** |  |

1. **Laser Kit findings:**

* Buy galvos / drivers / mirrors
* Microcontroller (Teensy 4.1)
* lasers( good for now)
* Power supply
* Galvo clamp / bracket

1. Decision regarding the project.

**Ian : game**

**Drew: No game**

**Dominic: undecided**

**Aditya: game**

1. **Approach both of the ideas, making sure requirements are met for at least one of them**